YOANN POTINET

Email : yoann.potinet@gmail.com
Portfolio : https://www.intelide.fr

Key skills

- Proficiency in multiple programming languages
- Adaptability
- Analysis and problem solving
- Teamwork, collaboration and communication
- Innovative

Education

Master of Computer Sciences, Video Games Specialization   2019 – 2021

Université du Québec à Chicoutimi, Chicoutimi, Canada

French Engineering School, IT Specialization   2016 – 2021

Hautes Etudes d'Ingénieur, Lille, France

Preparatory Class to the French Engineering Schools   2014 – 2016

CPGE Hautes Etudes d'Ingénieur, Lille, France

Highschool scientific diploma (French Baccalauréat)   2011 – 2014

LICP, Tourcoing, France
With high honors

Professional experience

Software developer (Part-time)   September 2019 – Now

Bluemanoid, Roubaix, France (Remote working)

- Server management with Docker and Ansible
- Creating a web application with PHP/Laravel
- SQL database design
- Integrating a web API in a Unity project

Tools Programmer (Internship)   January 2021 – May 2021

Eidos Montréal, Montréal, Québec (Remote working)

Confidential   May 2019 – August 2019

3D Developer (Internship)

Bluemanoid, Roubaix, France

- Optimization of a 3D supermarket viewer with Unity
- Developed an OpenFoodFacts mirror in JavaScript to support batch queries.
- Development of a texture converter with Python and Crunch.

Backend / 3D Developer (Internship)   January 2018 – August 2018

3DDUO, Roubaix, France

- Development of three web applications with Python and Django for serious games.
- Creation of a serious game with Unity with a medical lumbar belt connected via Bluetooth and a backend API to persist user data.

Skills

Languages

French: Native

English: Certified B2
Diploma Cambridge English B2 First (2017)

Technical skills

Langages de programmation

- C++
- Python
- Typescript

- C#
- Java

Moteurs de jeux

- Unreal Engine & Slate

- Unity

Frameworks

- Laravel
- Spring
- Qt

- Django
- ASP.NET Core

Outils

- Visual Studio Code
- Intellij IDEA
- Git
- Conan
- Smart Bear Collaborator

- Visual Studio
- Rider
- Perforce
- Jira & Confluence
- Docker

Systèmes d'exploitation

- Windows 10

- GNU/Linux

Interests

President and co-founder of the student association HEI Game Studio   2018 – 2019

Conan Center Community reviewer   2020 – Now

References

My references are available upon request.